



BUCHANAN  
COMPUTING

# Transforming ParkMap with MapInfo 64-bit

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# Introduction

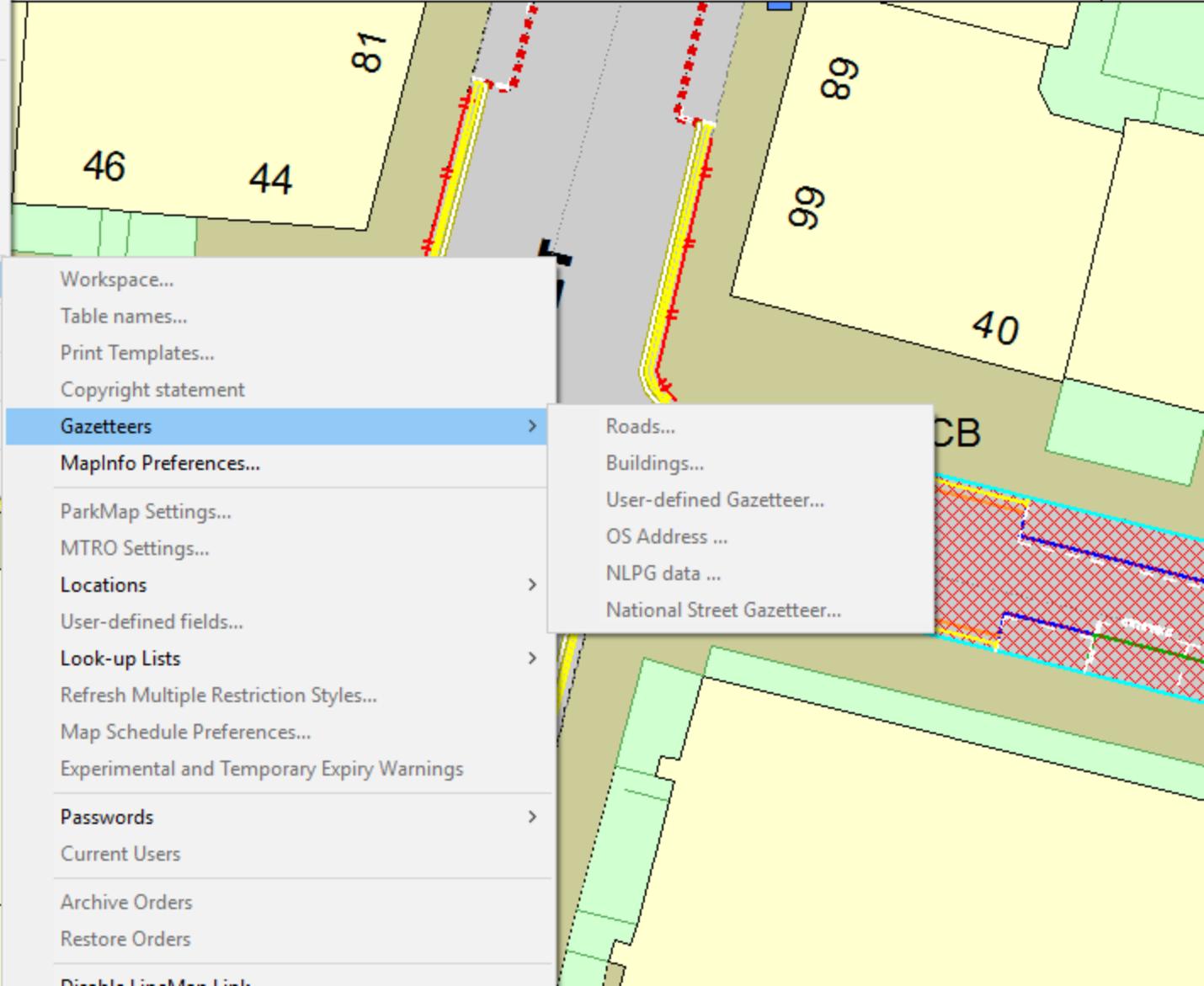
- Buchanan Computing have been developing MapInfo applications since 1998
- ParkMap is the UK's leading solution for providing local authorities with an inventory of parking and moving traffic regulations
- Management of traffic order data from data entry to legal documentation
- Used by over 100 authorities ranging from a single to 30 user licence

# ParkMap 6.2: The last 32-bit version

- ParkMap was developed primarily in MapBasic
- The user interface is based on simple menus and toolbars
- It has evolved over the years and become cluttered
  - Menus, toolbars and functionality have been bolted on
  - Looks a bit tired
  - Not as user friendly than it once was, some features are hard to find
- Still compatible with MapInfo 8.5
  - Restricts our use of later functionality and performance

- Open Table...
- Close Table...
- Import >
- Export...
- Export map...
- Save Window As...
- Print...
- Print Setup...
- Print Preview... Ctrl+P
- View Saved Print...
- Configuration >**
- Change workspace...
- TraffMap >
- Simulation Mode
- Finish

A toolbar containing various icons for navigation (back, forward, home, search), editing (line, polygon, text), and map management (layers, zoom, pan, print, save, etc.).



- Workspace...
- Table names...
- Print Templates...
- Copyright statement
- Gazetteers >**
- MapInfo Preferences...
- ParkMap Settings...
- MTRO Settings...
- Locations >
- User-defined fields...
- Look-up Lists >
- Refresh Multiple Restriction Styles...
- Map Schedule Preferences...
- Experimental and Temporary Expiry Warnings
- Passwords >
- Current Users
- Archive Orders
- Restore Orders
- Disable LinkMap Link

- Roads...
- Buildings...
- User-defined Gazetteer...
- OS Address ...
- NLPG data ...
- National Street Gazetteer...

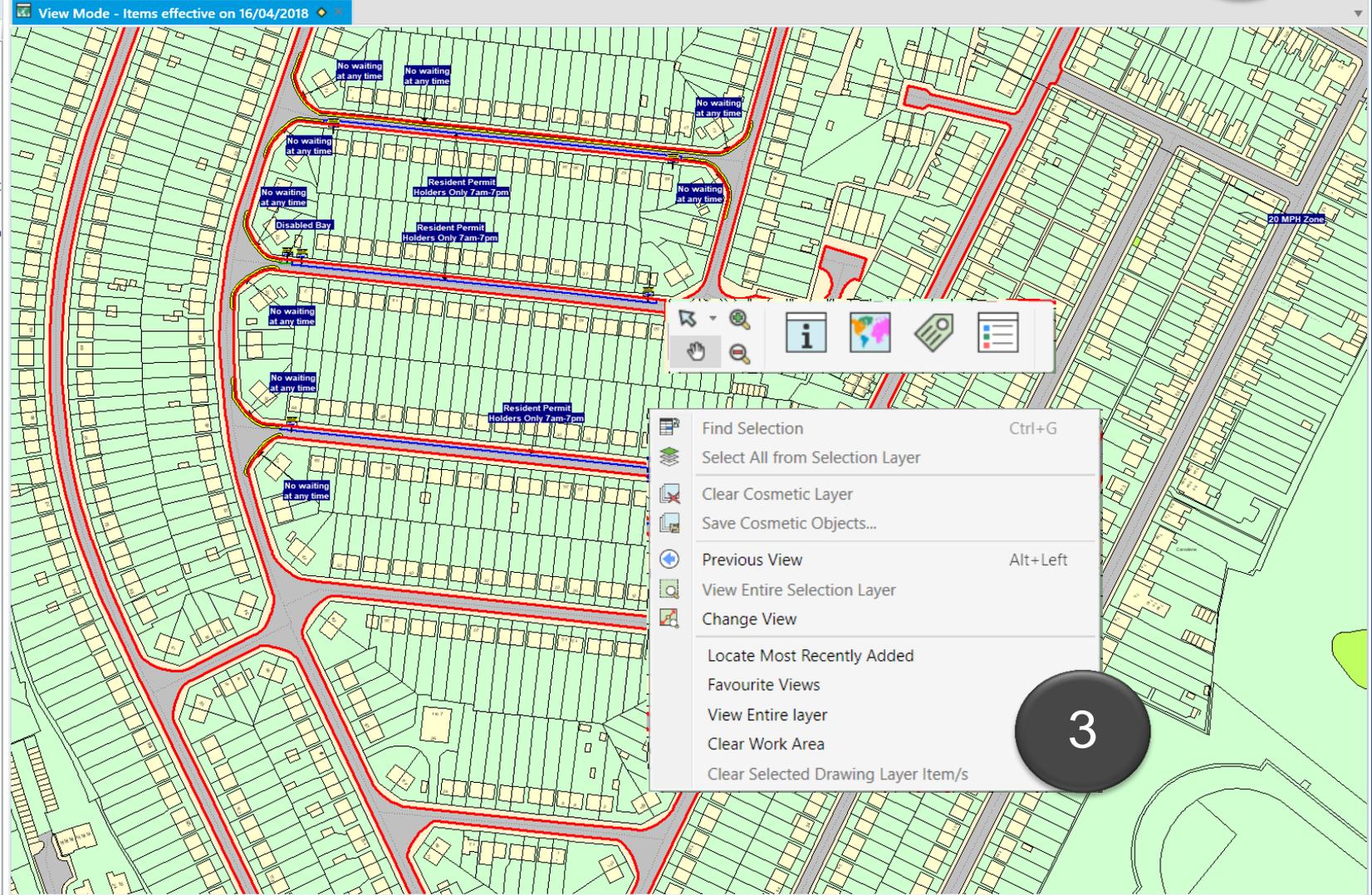
# ParkMap 7: The 64-bit version

- This was an opportunity to address the ParkMap user experience by creating:
  - Interactive ParkMap Legend: Clear picture of what is on the map
  - Right click: Quick access to the most frequently used items
  - Ribbons: Grouped into tasks and appear as needed
- Then refine these areas in the context of:
  - Accessing Traffic Order data
  - Creation and editing Traffic Orders
  - Setting up associated data

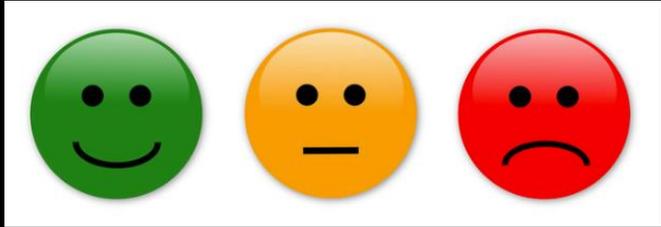


Legend

- Favourites
- Static
- Lines
  - Disabled Bay
  - Loading Bay
  - No Loading
  - No Waiting
  - No Waiting at Any Time
  - Pedestrian Crossing
  - Resident Permit Holders Only
  - School entrance
- Multiple Restrictions
  - MR13: No Waiting, No Loading
- Paid for Parking
- Pay and Display Parking
- Suspension
- Moving
  - Moving
  - Other
- speed\_limit
- Structural and Environmental
- Inventory
  - Other
  - Parking Signs
- Non-Order
- All Non Orders



# Flexible Design



- Everyone has an opinion on the right way to design the interface
  - Users
  - Trainers
  - Sales
  - Technical Support
- We knew we would have to change things after consultation

# How did we achieve this?



- In 32-bit MapInfo MapBasic was used to modify the interface using statements such as Create Buttonpad or Create menu



- In 64-bit MapInfo modifications are carried out using a .NET API either via MapBasic or a .NET Language such as C#

# What is .NET?



- .NET is Microsoft's free developer platform
- Extensibility Interface is the MapInfo .NET API
- Microsoft's Visual Studio C# development tools opened up the flexibility of creating whatever interface we wanted.

# The Development Process

- Ideally ParkMap would be rewritten in C# with minimal MapBasic
- Time and resourcing meant we used a hybrid approach:
  - MapBasic for existing functionality and dialogs
  - MapBasic plus MapInfo's RibbonLib for creating Ribbons and Tabs
  - C# with .NET to replace the old Toolbars with an interactive Legend
- But the added flexibility these tools gave us meant more complex code...

# Building the Interface 32 bit

MapBasic 32bit



```
create ButtonPad "Display" as

  pushbutton
    icon 45
    id 103
    calling ButtonOne
    helpmsg "This is Button one\nButton one, Press here for more information"

  separator

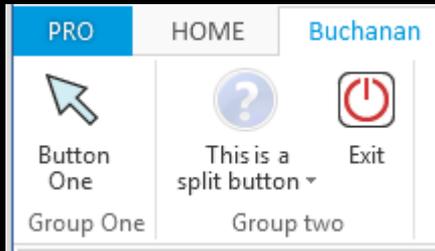
  pushbutton
    Icon 8
    ID 99
    Calling ButtonTwo
    HelpMsg "This is Button two\nButton two, Press here for more information"

  toolbutton
    id 151
    icon 200
    Cursor MI_CURSOR_CROSSHAIR
    DrawMode DM_CUSTOM_POINT
    calling ButtonThree
    helpmsg "This is tool Button one\nClick on map"

ToolbarPosition(1,1)
fixed show
```

# Building the Interface 64 bit

MapBasic 64bit



```
'Create Tab
nCtrlIdx = RBNAddTab("TAB1", "Buchanan", "First tab")

'Create Group
If NOT RBNTabGroupExists("TAB1", "GROUP1") Then
  nCtrlIdx = RBNTabAddGroup("GROUP1", "Group One", "TAB1")
end if

'Add Button
nCtrlIdx = RBNGroupAddButton("BUTTON1", "Button One", "", "TAB1", "GROUP1")
If nCtrlIdx > 0 Then
  'set tool tip
  Call RBNControlSetToolTipIdx(nCtrlIdx, "This is Button one", "Press here for more information", "")
  'set icon
  Call RBNControlSetIconsIdx(nCtrlIdx, CONTROL_SIZE_LARGE, MI_IMG_MAP_SELECT_16, MI_IMG_MAP_SELECT_32)
  'set custom procedure
  sproc = "ButtonOne"
  call RBNControlSetCustomMEXHandlerIdx(nCtrlIdx, sproc)
End If

'Create Group 2
If NOT RBNTabGroupExists("TAB1", "GROUP2") Then
  nCtrlIdx = RBNTabAddGroup("GROUP2", "Group two", "TAB1")
  call RBNGroupSetCollapsedIcon("TAB1", "GROUP2", MI_IMG_APP_TECHSUPPORT_16)
end if
'add split button
nCtrlIdx = RBNGroupAddControl("SPLIT1", "This is a split button", "F2", ControlType_SplitButton, "TAB1", "GROUP2")
'change icon of button
Call RBNControlSetIconsIdx(nCtrlIdx, CONTROL_SIZE_LARGE, MI_IMG_APP_TECHSUPPORT_16, MI_IMG_APP_TECHSUPPORT_32)

'add menu to split button
nCtrlIdx = RBNSplitButtonAddGroup("MENU1", "Split button", "TAB1", "GROUP2", "SPLIT1")
'add buttons to menu
nCtrlIdx = RBNSplitButtonGroupAddControl("SPLITBUTTON1", "Button 1", "", ControlType_Button, "TAB1", "GROUP2", "SPLIT1", "MENU1")
If nCtrlIdx > 0 Then
  'set tool tip
  Call RBNControlSetToolTipIdx(nCtrlIdx, "This is Split Button one", "Press here for more information", "")
  'set icon
  Call RBNControlSetIconsIdx(nCtrlIdx, CONTROL_SIZE_LARGE, MI_IMG_APP_SYSTEMINFO_32, MI_IMG_APP_SYSTEMINFO_32 )
  'set custom procedure
  sproc = "SplitButtonOne"
  call RBNControlSetCustomMEXHandlerIdx(nCtrlIdx, sproc)
End If

'add tool button
nCtrlIdx = RBNSplitButtonGroupAddControl("SPLITBUTTON2", "Button 2", "", ControlType_ToolButton, "TAB1", "GROUP2", "SPLIT1", "MENU1")
If nCtrlIdx > 0 Then
  'set tool tip
  Call RBNControlSetToolTipIdx(nCtrlIdx, "This is Split Button two", "Click on map", "")
  'set icon
  Call RBNControlSetIconsIdx(nCtrlIdx, CONTROL_SIZE_LARGE, MI_IMG_LAY_SYMBOL_16, MI_IMG_LAY_SYMBOL_32)
  'set custom procedure
  call RBNControlSetCustomMEXHandlerIdx(nCtrlIdx, "SplitButtontwo")
  call RBNControlSetDrawModeIdx(nCtrlIdx, DM_CUSTOM_POINT )
  call RBNControlSetMFCursorIdx(nCtrlIdx, MI_CURSOR_CROSSHAIR, "")
  sproc = "SplitButtontwo"
  call RBNControlSetCustomMEXHandlerIdx(nCtrlIdx, sproc)
End If

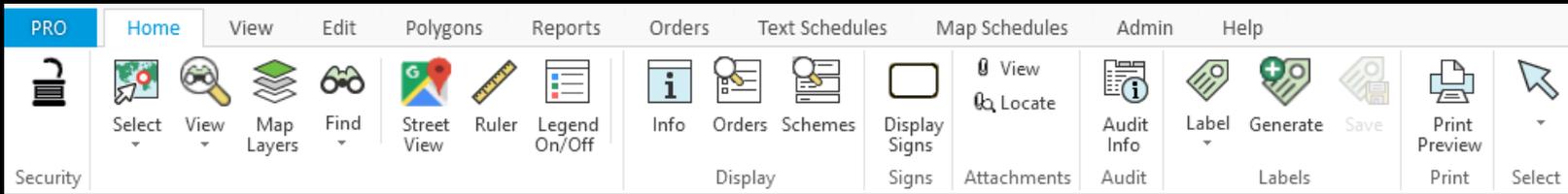
'Add Button
nCtrlIdx = RBNGroupAddButton("ENDBUTTON", "Exit", "", "TAB1", "GROUP2")
If nCtrlIdx > 0 Then
  'set tool tip
  Call RBNControlSetToolTipIdx(nCtrlIdx, "End program", "Exit", "")
  'set icon
  Call RBNControlSetIconsIdx(nCtrlIdx, CONTROL_SIZE_LARGE, MI_IMG_APP_exit_16, MI_IMG_APP_exit_32)
  'set custom procedure
  sproc = "endprogram"
  call RBNControlSetCustomMEXHandlerIdx(nCtrlIdx, sproc)
End If
```

# Menu Map



Caption	Module	Procedure	ID	Shortcl.	BCLIcon	Icon	IconSize	Cursor	DrawMode	Type	Tool tip	Hide
			a	a	a	a	a	a	a			
		Padlock			4001		3			PUSH	Toggle to update orders	
None						524						
Select		1701				524	3					
Select												
Select		1701				0	3	0	34	TOOL	Select an item	
Region Select		PM_PolygonSelect				516	3	138	34	TOOL	Select items within a region	
Polygon Select		PM_FreeformPolygonSelect				3	3	138	35	TOOL	Freeform polygon select	
Unselect		304				333	3			PUSH	Unselect	
View		1705			4041	520	3					
		1705				4	3	129		TOOL	Zoom-in	
		1706				5	3	130		TOOL	Zoom-out	
		805				6	3			PUSH	Change view	
		1702				7	3	132		TOOL	Pan map	
		previousview				548	3			PUSH	Previous view	
		nextview				549	3			PUSH	Next view	
Save View		SaveView			4053		3			PUSH	Save current map view as favourite	
Find View		FavouriteView			4041		3			PUSH	Select a favourite view	
Map Layers		LayerOptions				10	3			PUSH	Manage map layering and display	
						521	3					
Find												
Road Name		findroad		F2		521	1			PUSH	Find a particular road name	
Building Name		findbuilding		F3		521	1			PUSH	Find a particular building name	
User Defined Gazetteer		finduserdefined		F4		521	1			PUSH	Find user specified text	
Grid Reference		findgrid		F5		521	1			PUSH	Move to a specified grid reference...	
OS Address		OSAPDialog		F6		521	1			PUSH	Find a location based upon the Ordnance Survey AddressBase	
NLPG Search		chNLPGDialog		F7		521	1			PUSH	Find a location based upon the NLPG tables	
Road Junction		FindRoadJunction		F8		521	1			PUSH	Road junction search.	
Find Selection...		306		Ctrl+Shft+F		521	1			PUSH	Goto the last object found by selection	
Street View		GoogleStreetView			5001		3	138	33	TOOL	Google Street View	
Ruler		1710				11	3	138	36	PUSH	Ruler	
Legend On/Off		PMLegendBtnHandler				12	3			PUSH	Toggle ParkMap legend On/Off	

# Ribbon Map



1	Action	Tab	Group	Control	Menu	Caption	Module	Procedure	ID	Shortc.	BCIcon	Icon	IconSize	Cursor	DrawMode	Type	Tool tip	Hide
2									a	a	a	a	a	a	a			
3	TAB	Home																
4	GROUP	Home	Security															
5	BUTTON - BUTTON	Home	Security					Padlock			4001		3			PUSH	Toggle to update orders	
6	GROUP	Home	Main			None						524						
7	CONTROL - SPLIT	Home	Main	Select		Select		1701				524	3					
8	MENU - SPLIT	Home	Main	Select	Select	Select												
9	BUTTON - SPLIT	Home	Main	Select	Select	Select		1701			0	3	0	34	TOOL	Select an item		
10	BUTTON - SPLIT	Home	Main	Select	Select	Region Select		PM_PolygonSelect			516	3	138	34	TOOL	Select items within a region		
11	BUTTON - SPLIT	Home	Main	Select	Select	Polygon Select		PM_FreeformPolygonSelect			3	3	138	35	TOOL	Freeform polygon select		
12	BUTTON - SPLIT	Home	Main	Select	Select	Unselect		304			333	3			PUSH	Unselect		
13	CONTROL - SPLIT	Home	Main	View		View		1705			4041	520	3					
14	MENU - SPLIT	Home	Main	View	View													
15	BUTTON - SPLIT	Home	Main	View	View			1705			4	3	129		TOOL	Zoom-in		
16	BUTTON - SPLIT	Home	Main	View	View			1706			5	3	130		TOOL	Zoom-out		
17	BUTTON - SPLIT	Home	Main	View	View			805			6	3			PUSH	Change view		
18	BUTTON - SPLIT	Home	Main	View	View			1702			7	3	132		TOOL	Pan map		
19	BUTTON - SPLIT	Home	Main	View	View			previousview			548	3			PUSH	Previous view		
20	BUTTON - SPLIT	Home	Main	View	View			nextview			549	3			PUSH	Next view		
21	BUTTON - SPLIT	Home	Main	View	View	Save View		SaveView			4053	3			PUSH	Save current map view as favourite		
22	BUTTON - SPLIT	Home	Main	View	View	Find View		FavouriteView			4041	3			PUSH	Select a favourite view		
23	BUTTON - BUTTON	Home	Main			Map Layers		LayerOptions			10	3			PUSH	Manage map layering and display		
24	CONTROL - DROPDOWN	Home	Main	Find							521	3						
25	MENU - DROPDOWN	Home	Main	Find	Find	Find												
26	BUTTON - DROPDOWN	Home	Main	Find	Find	Road Name		findroad		F2	521	1			PUSH	Find a particular road name		
27	BUTTON - DROPDOWN	Home	Main	Find	Find	Building Name		findbuilding		F3	521	1			PUSH	Find a particular building name		
28	BUTTON - DROPDOWN	Home	Main	Find	Find	User Defined Gazetteer		finduserdefined		F4	521	1			PUSH	Find user specified text		
29	BUTTON - DROPDOWN	Home	Main	Find	Find	Grid Reference		findgrid		F5	521	1			PUSH	Move to a specified grid reference...		
30	BUTTON - DROPDOWN	Home	Main	Find	Find	OS Address		OSAPDialog		F6	521	1			PUSH	Find a location based upon the Ordnance Survey AddressBase		
31	BUTTON - DROPDOWN	Home	Main	Find	Find	NLPG Search		chkNLPGDialog		F7	521	1			PUSH	Find a location based upon the NLPG tables		
32	BUTTON - DROPDOWN	Home	Main	Find	Find	Road Junction		FindRoadJunction		F8	521	1			PUSH	Road junction search.		
33	BUTTON - DROPDOWN	Home	Main	Find	Find	Find Selection...		306			Ctrl+Shift+F	521	1		PUSH	Goto the last object found by selection		
34	SEPARATOR	Home	Main															
35	BUTTON - BUTTON	Home	Main			Street View		GoogleStreetView			5001	3	138	33	TOOL	Google Street View		
36	BUTTON - BUTTON	Home	Main			Ruler		1710			11	3	138	36	PUSH	Ruler		
37	BUTTON - BUTTON	Home	Main			Legend On/Off		PMLegendBtnHandler			12	3			PUSH	Toggle ParkMap legend On/Off		

# LEGEND WINDOW

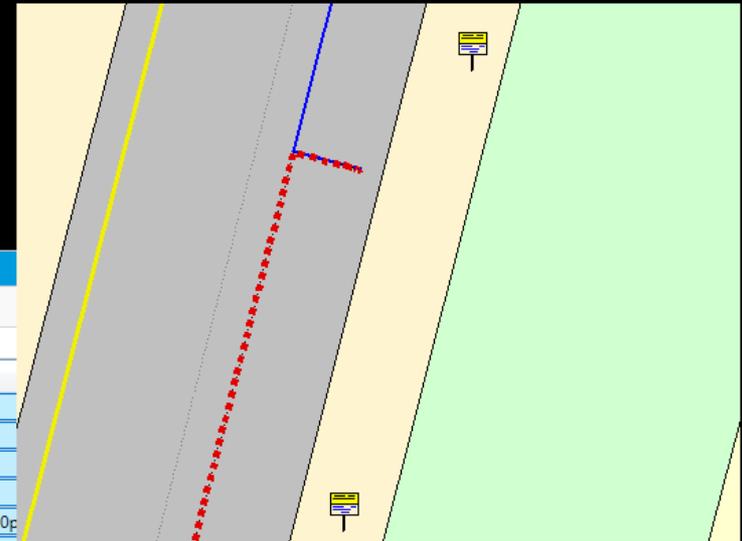
Legend

- Static
  - Multiple Restrictions
  - Parking Bays
    - Disabled Bay
    - Loading Bay
    - Pay and Display Parking
    - Resident Permit Holders Only
  - Suspension
  - Temporary
  - Waiting Restrictions
- Moving
  - Banned Turns
  - Mandatory Turns
  - Maximum Dimensions
  - Moving
  - Prohibition
  - Speed Limits
    - 20 MPH
    - 20 MPH Zone
    - 30 MPH
    - 40 MPH
    - 40mph zone
    - 50 MPH
    - 60 MPH
    - National Speed Limit

Results1 Browser

type_ref	order_type	entry_type
18	School entrance	Order
38	Right Turn Only	Order
6	Resident Permit Holders Only	Order
40	Prohibited Access	Order
23	Pedestrian Crossing	Order
14	Pay and Display Parking	Order
16	Parking Plate	Inventory
34	One Way	Order
5	No Waiting at Any Time	Order
4	No Waiting	Order
46	No U-Turn (linear)	order
33	No U-Turn	Order
36	No Right Turn	Order
9	No Loading	Order
35	No Left Turn	Order
30	National Speed Limit	Order

3.3	Pay and Display Parking Mon-Fri excl Bank Hols 8.30am-5.30pm and Sat 8.30am-4pm	5
4.1	Resident Permit Holders Only Mon-Fri 8am-6pm	3
4.2	Resident Permit Holders Only Mon-Sat 8am-9pm	2
4.3	Resident Permit Holders Only Mon-Fri excl Bank Hols 8.30am-5.30pm and Sat 8.30am-4pm	5
4.4	Resident Permit Holders Only 7am-7pm	8



# The Future

- Feedback has been very positive from users
- Use our Design and Development approach to transform our other MapInfo products
- Move our code from MapBasic to C#
- Update our reporting tools

# Special Thanks

- Peter Horsbøll Møller
- Eric Robinson
- Michele Buselli
- Alicia Levesque
- Andrei Veselov